

Attendees: Fabio Tinoco, Juan Diaz-Zuluaga, Richard Rodriguez

Start time: 10:30pm

End time: 11:00 pm

<Fabio Tinoco>:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Continued development of 3D models for Fauna
- What is planned to be done until the next scrum meeting?
 - Start developing textures for the biome.
Finish developing fauna models and send them over to the team.
- What are the hurdles?
 - Figuring out how to animate each model.

<Juan Diaz-Zuluaga>:

- How many hours did I work since the last meeting?
 - 3
- What has been done since the last scrum meeting?
 - Keep working on some of the designs and go back to fix some of the textures from them.
- What is planned to be done until the next scrum meeting?
 - Find a way to fix the problem with the texture I am having, and work on the models.
- What are the hurdles?
 - Not at the moment.

<Richard Rodriguez>:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Started Scaffolding for mobs
 - Started make changes to Biome Takeover
- What is planned to be done until the next scrum meeting?
 - Continue scaffolding for mobs
 - Continue make changes to Biome Takeover

- What are the hurdles?
 - N/A